Skegness Infant Academy – Long Term Planning Year 2 2021/22

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Academy Theme	Time Travellers	Above and Beyond	Telling Tales	A World Apart	Blue Planet	This is Me
Y2 Focus	History of vehicles	Space	Traditional tales	Chocolate	Australia	Circus
Wow Events	Trip on the train	Nativity Parent Christmas workshop Tracking the space station at night	World Book Day	Chocolate workshop	Didgeridoo man Australia day celebration Zoo visit?	Circus workshop
Books	Beekle Journey Quest	Man on the moon – inference The darkest dark The marvellous moon map	Hansel and Gretel Jack and the beanstalk – Richard Walker Jim and the beanstalk – Raymond Briggs The gigantic turnip – Russian tale (Same illustrator as J+B)	Charlie and the chocolate factory Grendal – A cautionary tale about chocolate. Michael Rosen – Chocolate cake	Wombat goes walkabout Diary of a wombat Dreamtime tales Aboriginal stories - rainbow bird Stories from the billabong Amazing animals from down under	Leon and the place beyond Anthony Browne
Film	MACE	Footage of the first space landing Chris Hadfield speaking from space.	Lotte Reiniger – Jack and the beanstalk (silhouette)	Compare the old and new versions of Charlie and the chocolate factory.	Google maps + street view	Dumbo Presto
Text types	Description – character and setting	Man on the moon - Apostrophes Plurals Darkest dark — 3 rd person Biography of Chis Hadfield's life Instructions — man on the moon Recipes for lunch	Begin to write an alternative story version about giant. Rewrite the Jack and beanstalk from the point of view of the giant 3 part sentences Sentence openers – Gigantic turnip	Character description Machinery – how it works	Diary entry from a different Australian animal. Fact files Different endings Retelling of aboriginal tales	Dumbo retelling Building up the story
Maths	Number – Place value Calculation – Addition and Subtraction	Calculation – Addition and Subtraction Measurement – Money Calculation – Multiplication and Division	Calculation - Multiplication and Division Statistics Geometry – Shapes Number - Fractions	Measures – Length and Height Geometry – Position and Direction Number - Fractions	Measures – Length and Height Geometry – Position and Direction Problem Solving	Measures – Time Measures – Mass, capacity and temperature
Science	Materials + SC1 Perform simple tests Gathering and recording data to help answer questions Identify and compare the uses of a variety of everyday materials. Find out how solid objects made from materials can be changed by squashing bending twisting and stretching.	Humans Notice that animals including humans have offspring which grow into adults. Find out and describe the basic needs of humans for survival. Discuss the importance of exercise, eating the right amount of food and hygiene for humans.	Healthy eating + SC1 Growing – watching how plants grow Changes Perform simple tests Gathering and recording data to help answer questions Asking questions about humans Discuss the importance of exercise, eating the right amount of food and hygiene for humans.	Plants + SC1 Observe and describe how seeds and bulbs grow into mature plants Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. Ask simple questions and recognise that they can be answered in different ways Observe closely, using simple equipment Perform simple tests Identify and classify	Animals Living things/habitats Notice that animals, have offspring which grow into adults Find out about and describe the basic needs of animals, for survival (water, food and air) Explore and compare the differences between things that are living, dead, and things that have never been alive Identify and name a variety of plants and animals in their habitats, including micro- habitats	Scientists Ask simple questions and recognise that they can be answered in different ways Observe closely, using simple equipment Perform simple tests Use their observations and ideas to suggest answers to questions Gather and record data to help in answering questions.

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				Use their observations and	Explore how animals are	
				ideas to suggest answers to	suited to their habitat	
				questions	Explore and describe food	
				Gather and record data to	chains	
				help in answering questions		
History	Henry Ford – History of the car.	Moon landing		History of chocolate – Cadburys	Matthew Flinders	History of the circus
•	History of the local area and how	Chris Hadfield, Neil Armstrong,		etc.	Understand and use a range of	Philip Astley
	it changed after the invention of	Tim Peak		Sequence objects and events on	time terms	Sequence events an objects on
	the train.	Describe memories of key events		an annotated timeline	Describe memories of events	an annotated timeline
	Identify differences between	Describe features of a historical		Sequence events from their own	Identify a range of significant	Sequence events from own lives
	ways of life at different times	event		or others' lives	aspects of Matthew Flinders' life	on a timeline
	Explore significant events – why	Identify difference between ways		Describe memories of events	and work	Describe memories of events in
	people did something, why	of life at different times		Use stories to distinguish	Identify cause and effect in the	their's and other's lives
	events happened and the result	Explore significant events – why		between fact and fiction	events	Identify differences between
	Identify similarities and	people did something, why		between fact and fiction	Plan questions and produce	ways of life at different times
	_	events happened and the result				
	differences within a time period	Select and use a range of sources			answers to historical questions	Identify cause and effect for
	Describe memories of key events	to answer questions about the			Handle and use sources to	events
	Use specific dates relating to	· .			answer questions about the past	Select and use information from
	passage of time	past				a variety of sources
	Understand and use time terms	Compare two versions of past				Discuss reliability of sources
	Compare pictures of people or	events				Compare pictures of people and
	events in the past	Use stories to distinguish				events in the past
		between fact and fiction				
Geography	Follow directions	Map / Atlas work	Europe – origins of the traditional	Brazil – rivers, rainforests,	Continents, countries –	Field work
	Describe the location of features	Tracking the space station	tales	mapping, etc.	comparisons	Transition activity for SJA
	and routes on a map	compass points	Russia	Identify and explain physical (sea,	Map / Atlas work	
	Follow a route on a map	use aerial photos to identify	Links to which stories were	valley, etc.) and human (city,	Compare 2 different places	Mapping the local area
		human and physical features	written in each country	port, harbour, etc.) features of a	Understand the similarities and	Use compass directions and
		Use an atlas to locate places and	Make comparisons between	place	differences between an area of	locational and directional
		continents	features of different places	Make simple comparisons	the UK and a non-European	language
		Use atlases and globes to identify	Identify characteristics of the	between different places	country	Follow directions
		the UK and its countries	countries in the UK	Understand the similarities and	Use atlases and globes to identify	Use aerial photos and plans to
		Identify familiar places on maps	Name the seas surrounding the	differences between an area of	the UK and its countries	recognise landmarks, physical
		of different scales EG, UK	UK	the UK and Brazil	Investigate the local area and	and human features
		Name the seven continents and 5	Locate and name major features		Identify physical and human	Investigate the local area and
		oceans of the World	on a UK map – Thames, Skegness		features	identify physical and human
		Recognise the World map as a	Identify and explain physical (sea,		Identify and explain human	features
		flatteed globe	valley, etc.) and human (city,		features	Create their own maps of real
		3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3	port, harbour, etc.) features of a		Understand the need for a key	and imaginary places
			place		Identify familiar places on maps	Begin to use a key and symbols
			piace		of different scales EG, Skegness	Identify and explain human
					Identify the equator and North	features – city, port, town, etc.
					and South poles	reatures city, port, town, etc.
Religious	Thankfulness	Thankfulness	Being Human- Islam	Life journeys - Islam	Being Human – Christianity	Life Journey – Christianity
Education	Christianity and	Christianity and	Explore what the Qur'an says	Celebrations for birth	Explore what the Bible says about	Celebrations for birth
Ludcation	Cilistianity and	Christianity and	about how Muslims should treat		how Christians should treat	
				Explore feelings of belonging		Explore feelings of belonging
			others and live their lives		others and live their lives	
			Identify and explore inspirational		Identify and explore inspirational	
			Muslims – Muhammed, Abraham		Christians – Noah, David, Mary,	
					Esther, etc.	

Λ ~ ‡		Artists - Peter Thorpe	Artists - Arcimboldo Giuseppe		Artists - Leonardo Da Vinci	Artists - Calder
Art		Andy Warhol	Leslie Conlee		Aboriginal art work	Ai tists - Caldel
		-Sculpture -Aliens	Lesile Colliee			lice a range of tools and
		-Painting techniques	Drawing and painting giant		-Drawing Australian architecture	Use a range of tools and
			-Drawing and painting giant		and animals	techniques creatively and safely
		-Drawing rockets -Textile moons	-Mosaic castles		-Clay relief tile	Say how they feel about their
			-Still life /painting/colour mixing		-Maori symbols	work and that of others
		-Drawing astronauts (Calendars)	-Drawing dragon's eye		Use a range of tools and	Use drawing, painting and
		-Printing	-Sculpture -collaborative dragon		techniques creatively and safely	sculpture to share their
		Use a range of tools and	head sculpture		Understand the use of a sketch	experiences, ideas and
		techniques safely	Use a range of tools and		book and work out ideas for	imagination
		Print using a variety of objects	techniques creatively and safely		drawing.	
		and techniques	to make a product		Use ICT in their art work	
		Review what they and others	Create textured collages		Layer different media e.g	
		have done	Make a simple mosaic		crayons, pastels, felt pens,	
		Name different types of paint	, experience and imagination.		charcoal and ballpoint	
		and their properties	Experiment with the visual		Experiment with the visual	
		Create textured collages	elements: line, shape, pattern		elements: line, shape, pattern	
		Use a range of textiles	and colour.		and colour.	
		techniques – stitch, tie-dying,	Draw real objects, including		Draw real objects	
		applique, etc.	single and grouped objects		Mix colours and match to	
		Experiment with, construct and	Mix colours and match to		artefacts and objects	
		join recycled, natural and man-	artefacts and objects		Name different types of paint	
		made materials	Name different types of paint			
			and their properties		and their properties	
			Experiment with, construct and		Experiment with, construct and	
			join recycled natural and		join recycled natural and	
			manmade materials		manmade materials	
					Build a clay textured relief tile	
DT	Design, make and evaluate a	Origami boats	Silhouette animations – retelling	Design, make evaluate chocolate	Making	Making a structure for a trapeze
	vehicle. Axels.	Bird collage - sewing	the tale with light and lollipop	and packaging.	-fairy bread	artist.
	Identify a purpose for what they	Cut, shape and join fabric to	sticks.	Identify a purpose for their	-Anzac biscuits	How to make it stronger.
	intend to make and generate	make a product	Using the language about light	design and make project	-Tasting/making vegemite	Build structures, exploring
	ideas	Use basic sewing techniques	from last term to discuss	Generate ideas by drawing on	sandwiches	how they can be made
	Make templates and mock ups		shadows	their own and other's experience		stronger, stiffer and more
	Select and use tools and		Design a product based on design	Develop design ideas		stable
	materials safely		criteria	Make mock ups and templates	Know that people should eat	Generate ideas, identify a
	Measure, cut and score		Select and use tools and	for their design	at least 5 pieces of fruit and	purpose and develop ideas for a
	Assemble, join and combine		materials safely	Identify target group for their	vegetables everyday	product
	materials and select finishing			design	Name and sort foods into	Select tools and materials, using
	technique			Select and use tools and	their groups	correct vocabulary to name and
	Evaluate their work against the			materials safely	Understand how to prepare	deacribe them
	design criteria and identify			Use the correct vocabulary to	simple dishes hygienically	Measure, cut and score
	improvements			name and describe the tools they	Use techniques such as, cut,	Use hand tools safely
				use	peel, grate	Assemble, join and combine
				Assemble, join and combine	Understand where food	materials
				materials and select finishing	comes from, that it can be	Choose appropriate finishing
				technique	farmed, grown elsewhere or	
						techniques
				Evaluate their work against the	caught	Evaluate their own work
				design criteria, say what they like	Use hand tools safely	
				/ dislike and identify		
				improvements		

DCITE	School value of Resilience	Cahaal value of Indopendence	School Value of Creativity	School Value of High Assirations	School Value of Eventional	School Value of Bosponsibility
PSHE		School value of Independence	School Value of Creativity	School Value of High Aspirations	School Value of Exceptional	School Value of Responsibility
	Jigsaw – Being me in my World	Big bag of worries	Jigsaw – Dreams and Goals	Jigsaw - Healthy Me	Jigsaw - Relationships	Jigsaw - Changing Me
	Celebrating differences	Jigsaw - Celebrating Difference	Safety on the internet		Water safety	Uniqueness / individuality
	British values – democracy and		People who help us			Stranger Danger
	voting					
Computing	Computing systems and	Creating media digital	Creating media- making music	Data and information-	Programming A	Programming B
	networks- IT AROUND US	photography	Compose music from icons	pictograms	Robot Algorithms	An introduction to quizzes
		Use a range of tools in a paint	Create a simple presentation			
	Use a range of keys and icons in	package	using sounds			
	word to produce a document –	Use software to manipulate an	Safety week			
	back space, shift, delete, insert	image	Use technology safely and			
	word art, change font and spell		respectfully, keeping personal			
	check		information private			
Music	Charanga - Hands, feet, heart	Charanga – Ho, Ho, Ho	Charanga – I wanna play in a	Charanga – Zoo	Charanga – Friendship song	Charanga -
	Music styles – South African	Music styles – Big band, Motown,	band	Music styles – Reggae	Music style - Musical theatre +	Reflect rewind and replay
	Styles	swing, Elvis, Freedom songs	Music styles - rock	Termly school song	film music	Music style – Western classical
	Termly school song	Termly school song	Termly school song		Termly school song	music
	Harvest songs	Christmas songs				Termly school song
Physical	Ball skills linked to tennis	Ball skills linked to football	Gymnastics	Team games	Outdoor Adventurous Activity	Athletics
Education	Multiskills	Archery	Dance	Gymnastics	Yoga	Team games
	Participate in team games	One class swimming	One class swimming	One class swimming		
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